Big Mobility Data Analytics: Algorithms and Techniques for Efficient Trajectory Clustering

A thesis submitted in partial fulfillment of the requirements for the degree of *Doctor of Philosophy* by **Panagiotis Tampakis**



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Outline

- Setting the Scene
 - Motivation & Application Scenarios
 - Challenges & Contributions
 - Datasets
- In-DBMS Centralized Algorithms and Techniques
 - In-DBMS Sampling-based Subtrajectory Clustering
 - Temporal-constrained Subtrajectory Cluster Analysis
 - Time-Aware Subtrajectory Clustering in Hermes@PostgreSQL
- Distributed Algorithms and Techniques
 - Distributed Subtrajectory Join on Massive Datasets
 - Scalable Distributed Subtrajectory Clustering
- Outlook
 - Conclusions & Ideas for Future Work

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Part I Setting the Scene

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- The "explosion" of mobility data generation has posed new challenges in the data management community, in terms of **storage**, **querying**, **analytics** and **knowledge extraction**.
- During the past two decades, the field of Moving Object Databases (MODs) has emerged for the efficient management (storage, querying and indexing) of such data.
- However, knowledge discovery techniques, such as **cluster analysis**, are not treated as an integral part of **MODs**.
- Bridge the gap between MOD management and mobility data mining → efficiency and ease of use.



12K distinct ships/day, 200M AIS contacts/month in EU waters



- **Trajectory clustering** is an important operation of knowledge discovery from mobility data.
- The research so far has focused mainly in methods that aim to identify specific collective behavior patterns among moving objects.
 - However, this kind of approaches operate at specific predefined temporal "snapshots" of the dataset, thus ignoring the route of each moving object between these sampled points.
- Another line of research tries to identify patterns that are valid for the entire lifespan of the moving objects.
 - However, discovering clusters of complete trajectories can overlook significant patterns that might exist only for some portions of their lifespan.



- In this thesis, we focus in Subtrajectory Clustering analysis.
- Six Trajectories
 - $\bullet \ A \rightarrow B \quad \bullet \ B \rightarrow A$
 - $\bullet A \rightarrow C \quad \bullet B \rightarrow C$
 - $\bullet A \rightarrow D \quad \bullet B \rightarrow D$
- The Goal:
 - 4 Clusters
 - $A \rightarrow O (red)$
 - $B \rightarrow O$ (blue)
 - $O \rightarrow C$ (purple)
 - $O \rightarrow D$ (orange)
 - and 2 outliers
 - $O \rightarrow A$
 - $O \rightarrow B$ (black))



- What is even more challenging, is how one can support incremental and progressive cluster analysis in the context of dynamic applications, where
 - new trajectories arrive at frequent rates, and
 - the analysis is performed over different portions of the dataset, and this might be repeated several times per analysis task.



- Performing advanced knowledge discovery operations, over immense volumes of data in a centralized way is far from straightforward.
- The bottleneck → spatiotemporal similarity join query

 \rightarrow Parallel and Distributed algorithms \rightarrow Scalability + Efficiency.

• Joining trajectory datasets is a significant operation with a wide range of applications.





Application Scenarios

Trajectory Join

 Carpooling; Suspicious Movement Detection; Trajectory segmentation; etc.



- Network Discovery; Predictive Analytics; etc.
- Interactive Mobility Data Exploration and Analysis
 - Urban Planning; Traffic Analysis; etc.



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Challenges

- The problem of subtrajectory clustering is NP-Hard.
 - The objects to be clustered are not known beforehand but have to be identified through a trajectory segmentation procedure.
- Implementing efficiently such an algorithm "inside" an extensible DBMS is also a challenging task, since its peculiarities need to be taken into account.
- Parallel and Distributed processing.
 - How to **partition** the data in such a way so that each node can perform its **computation independently**.
 - How to achieve **load balancing**.
 - How to minimize the iterations of data processing.

Contributions

- In-DBMS Centralized Algorithms and Techniques (Part II)
 - In-DBMS <u>Sampling-based</u> <u>SubTrajectory</u> <u>Clustering</u> (S²T-Clustering) (Chapter 3)
 - Temporal-constrained Subtrajectory Cluster Analysis (Chapter 4)
 - Time-Aware Subtrajectory Clustering in Hermes@PostgreSQL (Chapter 5)
- Distributed Algorithms and Techniques (Part III)
 - Distributed Subtrajectory Join on Massive Datasets (Chapter 6)
 - Scalable Distributed Subtrajectory Clustering (Chapter 7)

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Datasets

- Synthetic
 - SMOD Synthetic MOD (SMOD)



• Intersection

Statistic	SMOD	Intersection
# Trajectories	400	409
# Points	35273	2573
Dataset Duration	120 seconds	23 seconds

В

O

Datasets

Real



Statistic	# Trajectories	# Points	Area	Dataset
				Duration
IMIS	699031	1.5×10^{9}	Eastern	3 years
			Mediterranean	
$IMIS_1$	5110	443657	Greece	1 week
$IMIS_2$	5110	449680	Eastern	1 week
			Mediterranean	
Brest	365000	17×10^{6}	Brest	6 months
GeoLife	18668	24×10^6	China and	4 years
			USA	
SIS	2.2×10^7	7.2×10^8	Rome and Tus-	2.5 years
			cany	
London	1118	95396	London	1 day
Landing				





maritime

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Part II In-DBMS Centralized Algorithms and Techniques

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Introduction



Problem Formulation

 Assuming a cluster is represented by its representative (or medoid) subtrajectory, we define clustering as an optimization:

 $SRD = \sum_{\forall R_j \in S} \sum_{\forall P_{k,i} \in C(R_j)} \overline{V(P_{k,i}, R_j)}$

- Maximizing *SRD* is not trivial since one has to define, among others,
 - i. the criterion according to which a trajectory is segmented into subtrajectories,
 - ii. the technique for selecting the set of the most representative subtrajectories,
 - iii. whose cardinality M



 (p_{i+1}, t_{i+1})

The S²T-Clustering Algorithm

Algorithm S^2 T-Clustering

- 1: Input: trajectory dataset $D = \{T_1, T_2, \ldots, T_N\}$, voting influence σ , threshold ϵ
- 2: **Output:** sampling set S, clustering C, set of outliers Out.
 - // initialization phase
- 3: Reset set V of voting descriptors in ${\cal D}$
 - // NaTS phase (Neighborhood-aware Trajectory Segmentation)
- 4: for each trajectory $T_k \in D$ do
- 5: Update set V of voting descriptors in D w.r.t. T_k and σ
- 6: Partition T_k in set P_k of subtrajectories w.r.t. V_k
 - // SaCO phase (Sampling, Clustering, and Outlier detection)
- 7: Find sampling set S consisting of the M most representative subtrajectories
- 8: Using set S and threshold ϵ , partition $P = \bigcup P_k$ in a set C of M clusters and a set *Out* of outliers

 (p_i, t_i)





In-DBMS Sampling-based Subtrajectory Clustering The S²T-Clustering Algorithm - NaTS - Voting



In-DBMS Sampling-based Subtrajectory Clustering The S²T-Clustering Algorithm - NaTS - Segmentation



In-DBMS Sampling-based Subtrajectory Clustering The S²T-Clustering Algorithm - SaCO - Sampling



$$\begin{split} SR(S) &= \sum_{k=1}^{N} \sum_{i=1}^{LP_k} S_{k,i} \cdot SR_{gain}(k,i) \\ SR_{gain}(k,i) &= \sum_{j=1}^{|P_{k,i}|} VP_{k,i,j}^P \cdot Nl_{k,i,j} \cdot (1 - VP_{k,i,j}^S) \end{split}$$

 $Nl_{k,i,j} = lifespan(e_{k,i,j})/lifespanT_k$

In-DBMS Sampling-based Subtrajectory Clustering The S²T-Clustering Algorithm - SaCO - Clustering and Outlier detection



S²T-Clustering in-DBMS

- It is obvious that the most demanding part of the whole procedure is the Voting step.
- Baseline solutions:
 - **Baseline I**: Segment based range query over 3D-R-Tree.
 - One lookup per segment \rightarrow More disk I/O, better filtering.
 - Baseline II: Trajectory based range query over 3D-R-Tree.
 - One lookup per trajectory \rightarrow Less disk I/O, worse filtering.
- For this reason we implemented the *Trajectory Buffer Query* (*TBQ*) by utilizing the GIST interface.
 - Trajectory Buffer: TB(T, ε_{sp} , ε_t) \rightarrow a 3D 'buffer' around T such that every point in TB(T, ε_{sp} , ε_t) is at most ε_{sp} and ε_t (in space and time, resp.) far from a point in T.

In-DBMS Sampling-based Subtrajectory Clustering S²T-Clustering in-DBMS - NaTS in-DBMS

Trajectory Buffer Query - TBQ Given a set **S** of trajectories, a reference trajectory **T**, a spatial threshold ε_{sp} and a temporal threshold ε_t , the trajectory buffer query **TBQ(S, T, \varepsilon_{sp}, \varepsilon_t)** retrieves those segments in S that *overlap* with **TB(T, \varepsilon_{sp}, \varepsilon_t)**. \rightarrow By implementing GiSTs Consistent() method.



Experimental Study – Datasets

Statistic	SMOD	GeoLife	\mathbf{IMIS}_1
# Trajectories	400	18668	5110
# Segments	35273	24159325	444570
Dataset Duration	0:02:00	1932 days 22:59:48	6 days 19:59:53
(hh:mm:ss)			
Avg. Sampling Rate	0:00:01	0:00:08	0:18:02
(hh:mm:ss)			
Avg. Segment Length	8	72	1545
(m)			
Avg. Segment Speed	7.83	5.01	7.03
(m/s)			
Avg. Trajectory Speed	2.86	3.91	4.52
(m/s)			
Avg. $\#$ Points per	89	1295	88
Trajectory			
Avg. Trajectory	0:01:28	2:43:15	11:33:45
Duration (hh:mm:ss)			
Avg. Trajectory Length	691	93046	134,148
(m)			







In-DBMS Sampling-based Subtrajectory Clustering Experimental Study

• S²T-Clustering vs TraClus



Cluster	Path	Time periods (clusters)
#1, #2	$A \to B$	[0, 0.2], [0.2, 0.7]
#3,#4	$B \to C$	[0.2, 0.8], [0.7, 1.2]
#5, #6	$B \to D$	[0.2, 0.52], [0.7, 1.2]
#7	$C \to B$	[0.8, 1]
#8	$D \to C$	[0.52, 1]



In-DBMS Sampling-based Subtrajectory Clustering Experimental Study - Efficiency and Scalability



- We address the problem of subtrajectory clustering more effectively than the state-of-the-art (namely, TraClus).
- Our proposal is designed in-DBMS,
 - i.e., it performs as a query operator in a real MOD engine over an extensible DBMS.
- Our algorithm is boosted by an efficient index-based Trajectory Buffer Query (TBQ) that speeds up the overall process,
 - thus resulting in a scalable solution, outperforming the state-of-the-art in-DBMS solutions supported by PostGIS by several orders of magnitude.

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Temporal-constrained Subtrajectory Cluster Analysis Introduction old data

- In several operational applications, new data arrive at frequent rates.
- In real life scenarios, an analyst needs to run the clustering procedure several times and at different portions of a dataset.
- In this setting, the approach followed so far is not that efficient.
- We need a solution that will be able to support efficiently incremental and progressive cluster analysis.



Temporal-constrained Subtrajectory Cluster Analysis The ReTraTree Indexing Scheme - Overview

- 1st level Chunking
- 2nd level Subchunking
- 3rd level S²T Clustering

• 4th level - Raw Data



Temporal-constrained Subtrajectory Cluster Analysis The ReTraTree Indexing Scheme - Hierarchical Temporal Partitioning

• 1st level - Chunking





Temporal-constrained Subtrajectory Cluster Analysis The ReTraTree Indexing Scheme - Hierarchical Temporal Partitioning




Temporal-constrained Subtrajectory Cluster Analysis The ReTraTree Indexing Scheme – Raw Data





CK_i

 CK_1 CK_2

CK_n

The ReTraTree Indexing Scheme - ReTraTree Maintenance

• Adding Trajectory T_k into the ReTraTree Structure.



Temporal-constrained Subtrajectory Cluster Analysis The ReTraTree Indexing Scheme - ReTraTree Maintenance

- 1st level Chunking
 - Hard partitioning in the time dimension.



- 2nd level Subchunking
 - Data-driven partitioning in time dimension
 - Assigns each sub-trajectory to an appropriate subchunk



- 2nd level Subchunking
 - If there is not a matching sub-chunk w.r.t. time,
 - a new subchunk is created,
 - which is initialized with an empty representative set S,
 - and an outliers set O including the unmatched subtrajectory



- 3rd level S²T-Clustering
 - If there is an appropriate sub-chunk for the subtrajectory under processing, the algorithm tries to assign it to an existing cluster.



- 3rd level S²T-Clustering
 - If this attempt fails then the algorithm adds the subtrajectory into the outliers' set, which act as a temporary relation.



- 3rd level S²T-Clustering
 - If the size of the relation outliers exists a user-defined threshold set, then sampling-based sub-trajectory clustering is applied.



- 3rd level S²T-Clustering
 - Let us assume that outliers O_2 and O_3 form a cluster and O_1 continues to be an outlier.



- 3rd level S²T-Clustering
 - For each of the resulting new outlier sub-trajectories we re-insert the sub-trajectory from the top of the ReTraTree structure.



ReTraTree in Action - QuT-Clustering

- Input: a temporal period.
- Output: all maximal (w.r.t. time dimension) clusters during the given period of time.



ReTraTree in Action - QuT-Clustering

1. Filter the chunks that overlap the given period and for each of them filter the corresponding valid sub-chunks.



ReTraTree in Action - QuT-Clustering

1. Filter the chunks that overlap the given period and for each of them filter the corresponding valid sub-chunks.



ReTraTree in Action - QuT-Clustering

2. The representatives discovered in each subchunk are

X

*R*1

R5

R6

sweep line

R3

*R*4

- organized in a priority queue and
- partitioned in equivalence classes.
- Each equivalence class contains representatives from multiple sub-chunks (in figure, continuous or dotted lines).



 C_{R2}

T₅

Temporal

Period √

 CK_1

 CK_2

CK:

CK_n

3. For each equivalence class, **sweep** through the time dimension



4. Merge similar subtrajectories from different subchunks



5. Append subtrajectories in order to get maximal patterns



6. In any other case the algorithm does nothing, (continues to the next pair).



ReTraTree in Action - QuT-Clustering

- 7. The output representatives are:
 - the merged representatives,
 - the **appended** representatives and the
 - rest of the representatives.





Experimental Study – Datasets

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Dataset Duration	0:02:00	1932 days 22:59:48	6 days 19:59:53
(hh:mm:ss)			
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Trajectory			
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Duration (hh:mm:ss)			
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(m)			





Temporal-constrained Subtrajectory Cluster Analysis Experimental Study – Quality of Clustering Analysis



Temporal-constrained Subtrajectory Cluster Analysis Experimental Study – ReTraTree Maintenance





Temporal-constrained Subtrajectory Cluster Analysis Experimental Study – Efficiency of QuT-clustering vs. S²T-Clustering



- We proposed *ReTraTree*, an indexing scheme which organizes trajectories by using an effective spatio-temporal partitioning technique.
- We devised *QuT-Clustering*, a query operator on top of *ReTraTree*, to solve the problem of temporal-constrained subtrajectory clustering.
- Our approach outperforms S²T-Clustering, the state-of-the-art in-DBMS solution supported by PostgreSQL, by several orders of magnitude without compromising the quality of the results.

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Introduction

- The goal:
 - Interactive mobility data exploration and analysis and more specifically, progressive time-aware sub-trajectory cluster analysis.
- Desired specifications
 - Efficiency; Ease of use (via an SQL interface); Interactive Visual Analytics support
- Our proposal
 - Implement two state of the art efficient and scalable solutions for subtrajectory clustering [12][13] that are incorporated in Hermes@PostgreSQL [14], a MOD which is built on top of a real-world DBMS.
 - Integrate with a Visual Analytics tool (V-Analytics) to facilitate real world interactive analysis.

Major Modules and System Architecture

- V-Analytics
- QuT-Clustering
- ReTraTree
- S²T-Clustering



Time-Aware Subtrajectory Clustering in Hermes@PostgreSQL S²T-Clustering Module





data analyst

Time-Aware Subtrajectory Clustering in Hermes@PostgreSQL QuT-Clustering Module



data analvst

GUI

Time-Aware Subtrajectory Clustering in Hermes@PostgreSQL V-Analytics Module



data analyst

GUI

Demonstration of Results



Demonstration of Results

- Exploration of results of 5 runs of QuT-Clustering.
- Each run has an increasing temporal predicate
 - W: 800-1000, 600-1000, 400-1000, 200-1000, 0-1000
- We ask for patterns that are valid during the specified period.
- The time is specified in relative units from 0 to 1000.



Summary

- We presented an efficient in-DBMS framework that facilitates progressive time-aware subtrajectory cluster analysis.
 - spatiotemporal subtrajectory clustering
 - on demand index-based time-aware clustering
- The framework is also extended with a VA tool to facilitate real world analysis.

Publications related to Part I

Originating from this PhD Thesis

- 1. N. Pelekis, P. Tampakis, M. Vodas, C. Panagiotakis, Y. Theodoridis. In-DBMS Sampling-based Subtrajectory Clustering, In Proceedings of EDBT Conf., 2017.
- 2. N. Pelekis, P. Tampakis, M. Vodas, C. Doulkeridis Y. Theodoridis. **On Temporal-Constrained Sub-Trajectory Cluster Analysis**, Data Mining and Knowledge Discovery, 31(5):1294-1330, 2017.
- 3. P. Tampakis, N. Pelekis, N. V. Andrienko, G. L. Andrienko, G. Fuchs, and Y. Theodoridis. **Time-aware Sub-trajectory Clustering in Hermes@PostgreSQL**. In Proceedings of IEEE ICDE Conf., 2018.

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Part III Distributed Algorithms and Techniques
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Problem Formulation

• Given two sets of trajectories, retrieve

... all pairs of maximal subtrajectories... that move "close enough" in time and space... for at least some time duration.



• Example



- Given two sets of trajectories, retrieve
 - all pairs of maximally "matching" subtrajectories.

Definition (Matching subtrajectories) Given a spatial threshold ϵ_{sp} , a temporal tolerance ϵ_t and a time duration δt , a "match" between a pair of subtrajectories (r', s') occurs iff $\Delta w_{r',s'} \geq \delta t - 2\epsilon_t$, and $\forall r'_i \in r'$ there exists at least one $s'_j \in s'$ so that $DistS(r'_i, s'_j) \leq \epsilon_{sp}$ and $DistT(r'_i, s'_j) \leq \epsilon_t$, and $\forall s'_j$ there exists at least one r'_i so that $DistS(s'_j, r'_i) \leq \epsilon_{sp}$ and $DistT(s'_j, r'_i) \leq \epsilon_t$.

Definition (Maximally matching subtrajectories) Given a pair of "matching" subtrajectories (r', s') which belong to trajectories r, s respectively, this pair is considered a "maximal match" iff \nexists superset r'' of r' or s'' of s' where the pair (r'', s') or (r', s'') or (r'', s'') would be "matching".



Definition (Joining points) A pair of points (r_i, s_j) , where $r_i \in r$ and $s_j \in s$, is a pair of joining points iff they satisfy the following property: $DistS(r_i, s_j) \leq \epsilon_{sp}$ and $DistT(r_i, s_j) \leq \epsilon_t$.

- In fact, the set of *Joining points* is the outcome of inner join $R \bowtie S$, where the evaluated join predicates are ε_{sp} and ε_t .
- However, these pairs of points do not suffice to return the correct query result.



• Why *Joining points* are not enough?



Problem Formulation

- A naïve algorithm would require the Cartesian product *R* × *S* to produce the correct result.
- We claim that *R* × S can be represented by two sets of pairs of points, the set of
 - Joining points (JP) and
 - the set of non-joining points (NJP).
- Formally, $R \times S = JP \cup NJP$.
- Obviously, trying to deal with our problem by utilizing the Cartesian product is unrealistic.



Definition (Breaking points) A point $r_i \in r \in R$ is a breaking point iff it is not a joining point with any other point $s_j \in S$: $\nexists s_j \in S$: $DistS(r_i, s_j) \leq \epsilon_{sp} \wedge DistT(r_i, s_j) \leq \epsilon_t$.

Lemma The set of breaking points is necessary in order to produce the correct result set for the Subtrajectory Join problem.

Definition (Necessary subset sNJP of non-joining points) A pair of non-joining points (r_i, s_j) , where $r_i \in r \in R$ and $s_j \in s \in S$, belongs to sNJP, iff $(a) \nexists a$ point $s_p \in s$, with $p \neq j$, such that s_p is a joining point w.r.t. r_i , $(b) \nexists a$ point $s_q \in s$, with $q \neq j$, such that $DistT(r_i, s_q) \leq DistT(r_i, s_j)$ and (c) at least one of the adjacent points of r_i , r_{i-1} or r_{i+1} , is a joining point w.r.t. some point $s_t \in s$, with $t \neq j$.

Lemma The set sNJP of pairs of non-joining points is necessary in order to produce the correct result set for the Subtrajectory Join problem.



Distributed Subtrajectory Join on Massive Datasets The Basic Subtrajectory Join Algorithm (DTJb)



The Basic Subtrajectory Join Algorithm (DTJb) – Partitioning

- *M* disjoint temporal partitions,
 - \rightarrow cannot guarantee the correctness due to ϵ_t .
- We expand each partition by $\epsilon_t,$ so that it can be processed independently in parallel.
- Duplication avoidance





Distributed Subtrajectory Join on Massive Datasets The Basic Subtrajectory Join Algorithm (DTJb) – Join



Distributed Subtrajectory Join on Massive Datasets The Basic Subtrajectory Join Algorithm (DTJb) – Refine



Distributed Subtrajectory Join on Massive Datasets The Basic Subtrajectory Join Algorithm (DTJb) – Refine



Subtrajectory Join with Repartitioning (DTJr)



Subtrajectory Join with Repartitioning (DTJr) – Repartitioning

- We **sample** the input data (*InputSampler*) and construct an **equi-depth histogram** on the temporal dimension.
- The histogram contains *M* equi-sized bins.





Subtrajectory Join with Repartitioning (DTJr) – Repartitioning



Distributed Subtrajectory Join on Massive Datasets Index-based Subtrajectory Join with Repartitioning (DTJi)

- Spatial Index (SpI)
 - QuadTrees
- Trajectory Index (TrI)
 - HashMap
 - Key → trajectory ID
 - Value \rightarrow list of positions



Index-based Subtrajectory Join with Repartitioning (DTJi)

Algorithm 6.4 Join^I (Split, ϵ_{sp} , ϵ_t , t_s^{base} , t_e^{base}) 1: Input: A split, ϵ_{sp} , ϵ_t , t_s^{base} , t_e^{base} 2: Output: All pairs of JP, BP and candidate sNJP 3: $QT \leftarrow LoadQuadTree()$ 4: for each point $i \in Split$ do if $point.t \in [t_s^{base} - \epsilon_t, t_e^{base} + \epsilon_t]$ then 5: $D[i], TrI, SpI \leftarrow point$ 6: TRJPlaneSweep^I(D[], TrI, SpI, $\epsilon_{sp}, \epsilon_t, t_s^{base}, t_e^{base}$) 7: TreatLastTrPoints() 8: 9: for each point $j \in BP[]$ do output((BP[j], null), True)10:



Experimental Study

- Setting
 - 49 node Hadoop 2.7.2 cluster (1 Master + 48 Slaves).
 - Each slave → 4 CPU cores, 4 GB of RAM and 60 GB of HDD.
 - 192 containers.
- Dataset \rightarrow IMIS
 - 699,031 trajectories of ships moving in the Eastern Mediterranean
 - for a period of 3 years.
 - This dataset contains approximately 1.5 billion records, 56GB in total size.



Statistic	# Trajectories	# Points	Area	Dataset
				Duration
IMIS	699031	1.5×10^{9}	Eastern	3 years
			Mediterranean	

Experimental Study - Scalability



Distributed Subtrajectory Join on Massive Datasets Experimental Study – Repartitioning and Load Balancing



Distributed Subtrajectory Join on Massive Datasets Experimental Study – Comparative Evaluation



- We introduced the **Distributed Subtrajectory Join** query.
- We addressed it in a scalable manner following the MapReduce programming model.
- The results show that our index-based solution performs up to 16x faster compared with our baseline and 3x faster than the closest related state of the art algorithm.

Outline

- Setting the Scene
 - Motivation & Application Scenarios
 - Challenges & Contributions
 - Datasets
- In-DBMS Centralized Algorithms and Techniques
 - In-DBMS Sampling-based Subtrajectory Clustering
 - Temporal-constrained Subtrajectory Cluster Analysis
 - Time-Aware Subtrajectory Clustering in Hermes@PostgreSQL

Distributed Algorithms and Techniques

- Distributed Subtrajectory Join on Massive Datasets
- Scalable Distributed Subtrajectory Clustering
- Outlook
 - Conclusions & Ideas for Future Work

Problem Formulation

- The problem of Subtrajectory Clustering can be decomposed to
 - 1. Subtrajectory Join \rightarrow Computation of LCSS
 - 2. Trajectory Segmentation
 - 3. Subtrajectory Clustering
- Assuming a cluster is represented by its representative (or medoid) subtrajectory, we define clustering as an optimization problem:

 $SSCR = \sum_{\forall R_i \in R} \sum_{\forall r'_j \in C_i} Sim(R_i, r'_j)$

 Distributed Subtrajectory Clustering → Solve Problems 1, 2 and 3 (in this order) in a parallel/distributed way.



Scalable Distributed Subtrajectory Clustering Problem Solution – Overview



Problem Solution – Distributed Trajectory Segmentation

TSA₁ → identifies the beginning of a new subtrajectory whenever the density (V(r_i)) of its neighborhood changes significantly.



TSA₂ → identifies the beginning of a new subtrajectory whenever the composition of its neighborhood changes substantially.



Problem Solution – Distributed Clustering



Problem Solution – Refinement of Results

- For each partition, the clustering procedure will decide whether a subtrajectory is
 - a Representative (R),
 - a Cluster Member (C) or
 - an *Outlier* (*O*).
- For each intersecting subtrajectory *q* and for each pair of consecutive partitions (*i*, *j*) with which *q* intersects, *q* can have the following pairs of states:
 - (a) *O*-*O*, (d) R-C (C-R),
 - (b) *R*-*R*, (e) R-O (O-R) and
 - (c) *C*-*C*, (f) C-O (O-C)

Algorithm RefineResults(q)1: Input: Intersecting Subtrajectories 2: Output: set C of clusters, set O of outliers 3: for each pair $p \rightarrow (P_i, P_{i+1})$ of Partitions do $P_i \cap P_{i+1} \to I$ 4: for each element $e \in I$ do 5:switch (p)6: 7: case (a): remove q from O_i ; 8: case (b): 9: merge $C_i(q)$ and $C_{i+1}(q)$; 10:case (c):11: if $Sim(q, R_i(q)) > Sim(q, R_{i+1}(q))$ then 12:remove q from C_{i+1} ; 13:14: else 15:remove q from C_i ; 16:case (d): 17: remove q from C; case (e),(f): 18:remove q from O; 19:

end switch

20:



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Scalable Distributed Subtrajectory Clustering Experimental Study – Datasets

Intersection

• Brest

• SIS





Statistic	# Trajectories	# Points	Area	Dataset
				Duration
Brest	365000	17×10^6	Brest	6 months
SIS	2.2×10^7	7.2×10^8	Rome and Tus-	2.5 years
			cany	



$\mathbf{Statistic}$	Intersection	
# Trajectories	409	
# Points	2573	
Dataset Duration	23 seconds	

Scalable Distributed Subtrajectory Clustering Experimental Study – Comparison with Related Work

• DSC vs S²T-Clustering vs TraCluS.





- We addressed the problem of **Distributed Subtrajectory Clustering** by building upon a scalable subtrajectory join query operator.
- We proposed two alternative trajectory segmentation algorithms.
- We proposed a distributed clustering algorithm where the clusters are identified in a parallel manner and get refined as a final step.
- Our experimental study shows that our solution is more effective and far more scalable (since it is distributed) from the state of the art.

Publications related to Part II

Originating from this PhD Thesis

- 1. P. Tampakis, C. Doulkeridis, N. Pelekis, and Y. Theodoridis. **Distributed Subtrajectory Join on Massive Datasets**. ACM Trans. Spatial Algorithms and Systems, to appear.
- 2. P. Tampakis, N. Pelekis, C. Doulkeridis, and Y. Theodoridis. Scalable Distributed Subtrajectory Clustering. In Proceedings of IEEE Big Data Conf., 2019.

Other publications "influenced" by the above

- P. Petrou, P. Nikitopoulos, P. Tampakis, A. Glenis, N. Koutroumanis, G. M. Santipantakis, K. Patroumpas, A. Vlachou, H. Georgiou, E. Chondrodima, C. Doulkeridis, N. Pelekis, G. L. Andrienko, F. Patterson, G. Fuchs, Y. Theodoridis, G. A. Vouros. ARGO: A Big Data Framework for Online Trajectory Prediction. In Proceedings of SSTD, 2019.
- 2. P. Petrou, P. Tampakis, H. Georgiou, N. Pelekis, Y. Theodoridis. **Online Long-term Trajectory Prediction based on Mined Route Patterns**. In Proceedings of ECML/PKDD Workshops, 2019.

Big Mobility Data Analytics: Algorithms and Techniques for Efficient Trajectory Clustering

> Part IV Outlook

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Conclusions

The Thesis' contributions, in a nutshell:

Centralized environment:

- S²T-Clustering, an efficient subtrajectory clustering algorithm
- *ReTraTree*, an indexing scheme assisting *temporal-constrained subtrajectory cluster analysis*
- *QuT-Clustering*, an in-DBMS query operator over *ReTraTree*

• Distributed (Big Data) environment:

- algorithms addressing the *Distributed Subtrajectory Join (DTJ)* query, following the MapReduce programming model
- algorithms addressing the Distributed Subtrajectory Clustering problem, by building upon DTJ

Ideas for Future Work

- Concerning the problem of temporally-constrained subtrajectory cluster analysis:
 - investigate real-time solutions, on big data architectures.
- Regarding the **Distributed Subtrajectory Join** operator:
 - investigate how the solution provided can be applicable to streaming trajectories
 - examine how this query can be extended and utilized in order to be able to identify efficiently various mobility patterns (e.g., flocks, convoys, moving clusters swarms etc.)
 - investigate the potential of extending the solution proposed here to tackle the problem of k-nn trajectory join.
- Concerning the problem of **Distributed Subtrajectory Clustering**:
 - extend our solution with properties of **density-based clustering** algorithms
 - investigate the possibility of addressing the same problem in a streaming environment, since our algorithm employs a single pass over the data.

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Questions ?